



MARY MAGICA

3+

2-5

10-15 min



Wolfgang Dirscherl



Hello, my name is Wolfgang Dirscherl.

I was born 1974 in Regensburg in Germany. Together with my wife and my two sons I am living in Sinzing, right beside the Danube and just a stone's throw from the nearest forest. Since 2010 I have been working in my creative dream job as a freelance game designer, children's book author and game editor. With „Mary Magica“ you discovered a really cool game and I wish you magical fun playing it.



Components

- 1 wooden figure „Mary Magica“ with magnet
- 18 search cards (hat, broom, boots, cape, dress, tights; 3x each)
- 18 magnetic clothing tiles (3x each)
- 12 non-magnetic clothing tiles (2x each)

Story

Simsalapouf! Mary is pretty amazed when her clothes fly out of the closet in a high arc and land on the floor in a mess. „I think, probably something went terribly wrong...“ , she murmurs. Mary just wanted to get dressed, but accidentally enchanted some of her clothes. With your help she starts looking for the enchanted ones.



The aim of the game is to find most of the enchanted clothes together with Mary Magica.



1. Place the clothing tiles side by side in the middle of the table so everyone can see the clothes shown on them clearly.
2. Then shuffle all search cards and put them as a faceup deck next to the clothing tiles.
3. Keep the figure of Mary ready and lets start the game!

How to play

You play clockwise. The one who was last looking for something begins.

When it is your turn, take a close look at the search card on top of the deck. It shows the enchanted piece of clothing that Mary is currently looking for. Then take the wooden figure and put it on a corresponding clothing tile of your choice. Lift the figure up again and see what happens:

The clothing tile sticks to Mary?

Magic luck! You indeed found an enchanted piece of clothing. Take the search card from the top of the deck and put it in front of you.

Take the clothing tile sticking on the figure and put it on the search card in front of you.

Then it's the next player's turn.



The clothing tile does not stick to Mary?

That unfortunately did not work. Let the clothing tile lie in the middle of the table and remember it well! Then it's the next player's turn. The search card stays faceup on top of the deck until a player has found the corresponding enchanted piece of clothing.



Game end

When you found the last enchanted clothing tile the search card deck is empty, and the game is over. You helped Mary a lot!

The one who has collected the most enchanted clothing tiles, wins the game

If there is a tie, there are several winners.



„For every age the right game – that is our motto!“

Our joyful games are available in the four colors: green, blue, yellow and red. Each color refers to a specific age of your child. This is an overview of our color coding:



3+

3+ Games for the Little Ones



4+

4+ Rules Can Be Fun



5+

5+ I Can Play This on My Own



6+

6+ Even Mom and Dad Can Have Fun with This

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