

# GHOST STORIES™

## F.A.Q. Part 1 - Ghost Stories

### YIN-YANG

**Q : Can I use twice my Yin-Yang token during the same turn?**

A : Yes. Your Yin-Yang Token can be used, regained with a reward, and used again in the same turn.

**Q : Can I use my Yin-Yang token in the midst of an exorcism?**

A : No.

### BUDDHAS

**Q : If a ghost is placed on a space occupied by a Buddha figurine, does it execute its abilities on the left stone before being discarded?**

A : No. A ghost appearing on a tile with a Buddha figurine is immediately discarded, none of its abilities are applied.

**Q : Can I put a Buddha figurine on any unoccupied tile, and, if so, where?**

A : You may place Buddha figurines only on ghost spaces adjacent to the Taoist who holds the figurine. A Buddha figurine cannot be placed on the turn it is gained, but it may be placed on any later turn.

**Q : If I have both Buddha figurines and am standing in a corner, can I place both on the same turn?**

A : Yes, if both spaces are empty.

**Q : Do I have to place a Buddha figurine on the turn immediately following the one where I took it, or can I place it during a later turn?**

A : Any later turn.

**Q : If Buddha's Temple become haunted, do I have to discard Buddha figurines in play or in my possession?**

A : No. It means you cannot obtain any new Buddha figurines while the tile is still haunted.

### TAOISTS' ABILITIES

**Q : What happens when the Enfeeblement Mantra is placed on a ghost with a resistance of 1?**

A : It will automatically be discarded when an exorcism is performed, it works like the Circle of Prayer village tile. It is never discarded immediately. You still have to expend an action to exorcize the ghost with enfeeblement.

**Q : Can I use my Yin-Yang token between two exorcisms on the same turn?**

A : Yes (two distinct actions)

**Q : If a ghost that negates the Yellow board's special power comes into play, does an Enfeeblement Mantra token already on a ghost lose its effect?**

A : Yes. The EM Token is removed from play. The Yellow Taoist will be able to use it again when his power is restored.

**Q : How the Enfeeblement Mantra work on a multicolor ghost/ Wu-Feng incarnation?**

A : You can choose the resistance point affected after rolling the dice for an exorcism.

**Q : Does the Green Taoist's re-roll power allow him to roll each die one at the time, or must he decide how many all at once?**

A : He re-rolls only once and must roll all dice selected to be re-rolled at the same time.

**Q : I play the Blue Taoist (double action) and use a Power Token to get the Green Taoist's ability (reroll), can I re-roll the dice for my double exorcism?**

A : Yes. You can attempt two exorcisms and re-roll once for each.

**Q : I'm blue (double action) and I use my Yin-Yang to call for help from a village tile. Can I use it two times? Because, the green (reroll power) can reroll the dice even if he uses a tile with his yin yang?**

A : Using a Yin-Yang is not a regular action, so you cannot use it twice with the Blue Taoist's ability.

## GHOST

**Q: If I draw a ghost and I place it on a board other than mine, who is subject to its effects?**

A: The board owner is subject to its effects.

**Q: If I move a «disable ability» ghost from one board to another one, which ability is disabled?**

A: The new board's ability is disabled. The old board regains its ability.

**Q: If all 12 slots are full and I have to draw a ghost, do I draw and then discard it and then lose one Qi?**

A: Non, you skip the draw but lose 1 Qi instead.

**Q: If the Dark Mistress is in play, can we use the Tao Token from the Circle of Prayer?**

A: Yes.

## QI

**Q: Can a Taoist hold more Qi tokens than he starts the game with (3)?**

A: Yes. The only limit is the number of Tokens in the bank (20).

**Q: If a player dies and is later resurrected by another player, does his special ability return with him as well?**

A: Yes.

## VILLAGE TILES

**Q: If the Circle of Prayer tile becomes haunted, what happens to the Tao token (if any) that is there?**

A: The Tao Token is put back into the reserve.

**Q: When the Circle of Prayer tile is flipped back over, does it get its Tao token back?**

A: No. You have to place another one by taking the tile's action.

**Q: If the Black Widow ghost is in place, can we still use the Tao token on the Circle of Prayer tile for exorcisms?**

A: Yes.

**Q: With the Pavilion of the Heavenly Wind tile, can I move only a ghost, or only a Taoist?**

A: You can choose to move both or only a Taoist or only a ghost with this action.

**Q: Does the Circle of Prayer reduce a ghost's resistance BY one or TO one?**

A: By one. "To" was a translation error in the first edition of the game.

**Q: With the Pavilion of the Heavenly Winds, can I move a Taoist anywhere or just one space/tile?**

A: Just one Space/Tile.

**Q: Can the Circle of Prayer tile reduce the resistance of a ghost from 1 to 0?**

A: Yes, but a Taoist must still take an exorcism action which will automatically succeed against the ghost.

**Q: When the Curse Die is rolled in the Cemetery, who suffers its effect?**

A: The active player.

**Q: When I use the Cemetery, if "Haunt Tile" is rolled on the Curse Die, which tile becomes haunted?**

A: The Cemetery itself.

## EXORCISMS

**Q: If a player undertakes a double exorcism, can he use any Tao Token obtained from defeating one ghost to defeat the other?**

A: No. Rewards are collected after the exorcisms are resolved.

**Q: Am I required to spend my Tao token or can I choose to keep it and fail an exorcism?**

A: You can choose when to spend your Tao tokens.

## NEUTRAL BOARDS

**Q: With fewer than 4 players, do you bring ghosts into play (Yin Phase) for the neutral boards?**

A: Neutral boards never call ghosts into play. However, if the neutral board contains a Tormentor ghost, throw the Curse Die and add a ghost if the relevant face comes up.

## POWER TOKENS

**Q: Is claiming Power Token(s) when entering the center village tile free or does it require an action?**

A: It's free.

**Q: If the central tile is haunted, can we still get the Power Tokens?**

A: Yes, there are always available.

**Q: Can I use a Power Token to use the Blue Taoists's ability and attempt a second Exorcism after I fail one?**

A: Yes.

## SOLO PLAY

**Q: How does the Cemetary work in solo play?**

A: The tile is useless.

## INCARNATIONS OF WU-FENG

**Q: If the Nameless Incarnation is in play and I get a a white result with a Tao die when I am at the Herbalist, what happens?**

A: You gain no Tao token for that die.

**Q: When the Nameless Incarnation comes into play, the Tao token on the Circle of Prayer is discarded, but can I then move to the tile and place a new token?**

A: Yes.

## WINNING/LOSING THE GAME

**Q: When is the game lost due to card draw conditions?**

A: When the last ghost card is drawn, if the draw deck is empty, the night ends and Wu-Feng wins.

**Q: In the beginner mode, must the 4th haunted tile be in the same row to lose the game?**

A: No. If any four tiles become haunted, you lose the game.

**Q: If I kill the final Incarnation of Wu-Feng, do I receive his reward before the game ends? If I get a Yin-Yang token back in this manner, can I use it immediately to flip a haunted tile before the game ends to avoid losing 4 points for this tile?**

A: Yes, you gain the reward before the end of the game. You can spend your Yin-Yang token as described.

## SCORING

**Q: There are several versions of the scoring rules. Which one is correct?**

- A:
- 10 points for a victory (initiation, normal, hard)
  - 20 points for a victory (hell)
  - +1 point for each remaining Qi
  - +1 point for each ghost remaining in the deck in case of victory (-1 for each ghost in case of defeat)
  - -3 points for each dead Taoist
  - -4 points for each haunted tile
  - +2 for defeating the first incarnation in hard and hell.
  - +4 for defeating the second incarnation in hard and hell.
  - +6 for defeating the third incarnation in hard and hell. (3/4 players)

**Note:** You do NOT get +2 for empty spaces (i.e. spaces where there are no ghosts). It's an English translation mistake.

**Q: When counting Qi in 1p/2p/3p game, do I also count the neutral board Qi?**

A: Yes.





## F.A.Q. Part 2 - White Moon

### VILLAGERS

**Q: What happen if LONG / TENG / WENG die and there is no Tao Token of the right color into the bank?**

A: The token must be from a Taoist's supply.

**Q: When happen if a WU die and there no empty space to add a Wu-Feng incarnation?**

A: The Wu-feng card is put on the top on the draw pile

**Q: What happens if a Wu dies and there is no empty space in which to add an Incarnation of Wu-Feng?**

A: The Wu-Feng card Is placed on top of the draw pile.

### MYSTIC BARRIER

**Q: If the Zhou's are saved during a Mystic Barrier, is there then a second Mystic Barrier? When?**

A: Yes. Finish resolving the current Mystic Barrier, and then resolve a second one immediately following (the current active player doesn't change).

**Q: If the Portal tile is haunted, can I save a villager with the Mystic Barrier?**

A: No. The Portal tile must be unflipped.

**Q: Can the Mystic Barrier target Wu-Feng?**

A: No.

### VILLAGE TILES

**Q: When I use the Cemetery, can I revive both a Taoist and a villager?**

A: No. It's one or the other.

**Q: If I use a Neutral Power token, can I target the color of a neutral board for the Kung-Fu school AND use the power of that board?**

A: No. You must spend 2 Power Tokens to gain both abilities.

### TAOIST ABILITIES

**Q: If I'm playing the Red Taoist with the Dance of the Peak ability, can I bring a villager onto a tile and the move back alone onto the tile where I started?**

A: Yes.

### ARTIFACTS

**Q: Can I choose not to use one of my artifacts?**

A: Sure!

..... **MOON CRYSTALS** .....

**Q: On the Herbalist's Shop tile, if I roll a white face, must I take a Crystal or can I choose to take a regular Tao token?**

A: you must take a Crystal. If none are available, you don't take anything

..... **PORTAL** .....

**Q: If the Portal tile is haunted, Can I still save villagers?**

A: No.

..... **WINNING LOSING THE GAME** .....

**Q: Do we have to defeat the Wu-Feng incarnations from Wu death to win the game?**

A: All Wu-Feng in play (and left in the drawing pile ) must be defeated to win the game.



# GH STORIES BLACK SECRET EXPANSION

## F.A.Q. Part 3 - Black Secret

### SET-UP

**Q: The rules say 50 Ghost cards instead of 55 with 4 Taoists when playing with Black Secret. Is this a mistake?**

A: No. When using Black Secret, you play with 5 fewer cards.

**Q: If I play 1 Taoist VS Wu-Feng, do I use the solo game set-up?**

A: Yes (cards, Tao tokens, power tokens, etc.).

**Q: I cannot see the Catacombs entrances. Do I need glasses?**

A: No. There are two entrances on each side on the Catacombs board. In opposite corners, where the walls are missing.

### TURN ORDER

**Q: Is there a demon-phase for dead Taoists?**

A: No.

### TAOISTS POWERS

**Q: You are the Blue Taoist (double action) and have the Blood Brother from the Green Taoist (re-roll dice). Does this mean you can attempt two exorcisms and re-roll dice both times?**

A: You can attempt two exorcisms, and re-roll the dice one time each.

**Q: The Yellow Taoist (enfeeblement mantra) placed the Enfeeblement Mantra on a ghost. Then we placed the last Qi needed to activate the Bloody Mantra which gives us 2 tokens and the Enfeeblement Mantra. Can we use this to move the Enfeeblement Mantra to a different ghost?**

A: Yes. If the Enfeeblement Mantra is already in place, you can use that Bloody Mantra to move it to a different ghost.

**Q: If we move it to a different ghost and the Yellow Taoist dies, is the Enfeeblement Mantra removed from play because the Yellow Taoist is dead?**

A: No. Because you placed the Enfeeblement Mantra using the Bloody Mantra, it stays in play.

**Q: What happens if I become Blood Brother to a possessed board?**

A: Nothing because a possessed board's power is cancelled.

### CURSES

**Q: Can I use any color Ghost to cast a black Curse?**

A: No. You have to use a black Ghost to cast a black Curse (a black Ghost allow you to cast any color Curse).

**Q: Do I need a 4-Resistance Ghost to cast a Level-4 Curse?**

A: No. Only the color matters when casting Curses (you can cast a Level 4 Curse with a 1-resistance Ghost if it is the right color).

**Q: You are Wu-Feng and you place the curse "roll the curse die against one Taoists". The curse die shows "a village tile becomes haunted" - which village tile must/can I choose?**

A: The tile where the Taoist is standing. If it was already haunted, ignore the result. If he is in the Catacombs, the corresponding tile of the village becomes haunted.

**Q: You are Wu-Feng and you can choose the Taoist which will be affected. When do I choose? After or before I roll the die/dice?**

A: Always BEFORE rolling the die.

## BLOODY MANTRAS

**Q : Can I revive a dead Taoist with the Bloody Mantra [2 Qi + Yin-Yang]?**

A : No.

**Q : I completed the Bloody Mantra which allows me to remove 1 Curse of Wu-Feng. Which one can I remove? One from the pyramid or one in his face-up supply?**

A : A curse from his supply. It must be one that he has not already cast.

**Q : Does the curse return to the face-down supply for the next pyramid or is it removed from the game?**

A : It is returned to the face-down supply and can be drawn for a later pyramid.

**Q : Must I turn face-down curses of a level I cannot place?**

A : When you turn curses face-up, they stay face-up until the end of that pyramid.

**Q : In the Demon Phase, if I get the last Qi to obtain both Buddhas (using the Bloody Mantra). When do I place these Buddhas? At the end of my current turn, or at the end of a later turn (as if I'd gained the Buddhas from the village tile)?**

A : Place them immediately!

**Q : I play the Green Taoist (never roll the black die), can the Wu-Feng shadow roll to black die on my turn?**

A : No.

**Q : If a Taoist loses his last Qi, can he use it to trigger the Bloody Mantra "Gain Life" to prevent his death?**

A : No. He dies (but he can use this mantra to aid another Taoist).

## DEMONS

**Q : If something allows Wu-Feng to activate a demon, but there are no demons in place, can he immediately summon a demon of his choice, or is the activation wasted?**

A : The Activation is wasted. Summoning and activation are different.

**Q : Are the Demons affected by the Circle of Prayers?**

A : Yes. So are skeletons.

## SKELETONS

**Q : Does the Circle of Prayer affect Skeletons?**

A : Yes.

**Q : If all 12 ghost spaces are full and a Demon finds a Skeleton token in the Catacombs, what happens?**

A : The active player loses 1 Qi and the Skeleton token is discarded.

**Q : If the Puppet Master is placed in the last available ghost space, what happens?**

A : Each Skeleton the Puppet Master cannot place costs the active player 1 Qi. If the active player has 0 Qi, another player must lose this Qi.

## THE SHADOW OF WU-FENG

**Q : I'm Wu Feng and I have the three urns of Wu Feng. I place the Shadow of Wu-Feng where the last urn was found and remove all other demons from the catacombs. Can I sacrifice ghost cards to summon the other demons again, thereafter? (e.g. because there are still piles in the catacombs)**

A : No (Wu-Feng needs nobody!)

**Q : I place Wu Feng Shadow at the cemetery. So the Taoists cannot revive villagers or dead Taoists. Can I make the shadow stand there until the end of the game or must I move it?**

A : You can stay right here (but that's mean!)

**Q : Wu-Feng attacks a Taoist, rolling the Tao die. Can he count the white results or only the black results?**

A : He can only count the black results – the White face of the die is only wild for the Taoists.

**Q : Can Green Taoist force Wu-Feng to re-roll his 3-dice attack?**

A : Yes, if he is the active player (even if he is not targeted by Wu-Feng's attack).

**Q : If a Ghost (Severed Head) stole a Tao Dice, can Wu-Feng use it for attacking the Taoists?**

A : Yes (then the die goes back to the stealing Ghost).

**Q : Terror (When Wu-Feng stand on a tile, this tile is called «terrorized»)**

A : - Taoists can no longer use the tile's effect.

- A terrorized tile can become haunted, but Taoists cannot flip the tile while it's terrorized.

- Villagers cannot enter or leave a terrorized tile (Haunting the tile can still cause them to flee, however).

- If the the Portal stands on a terrorized tile, Villagers cannot be saved (even by Mystic Barrier or Bloody Mantra)

..... **WU-FENG INCARNATIONS** .....

**Q : Can I use the "Uncatchable" incarnation while playing Black Secret?**

A : Nope. You have to remove this one from the game during the set-up.

**Q : If the Howling Nightmare is across from a Skeleton, is he vulnerable?**

A : No, the space across must be free from any enemy.

..... **OTHERS** .....

**Q : How do I play the "Draw a ghost" card ability in a right stone?**

A : First, you remove the Ghost (place it in the discard pile), then Wu-Feng draws the new Ghost card. If he chooses to put it into play, he must follow the Ghost placement rules.







# F.A.Q. Part 4 - White Moon + Black Secret

## VILLAGERS

**Q: When there are decisions related to the death of villagers (Zhou, Xiang) to make, who make them, Taoists or Wu-Feng?**

A: Wu-Feng.

**Q: When Wu-Feng moves a villager with the Level 1 curse, can he kill the villager?**

A: No. Wu-Feng must make a non-lethal move (not outside the Village, not onto a Haunted tile not onto a tile that is already full).

**Q: The tile with the portal is terrorized and there are no villagers on it. I completed a bloody mantra with the last Qi. Can I save 1 villager from the village or the villager graveyard, now?**

A: No. You have to remove Terror first.

## PORTAL

**Q: Can I save a villager using the bloody mantra if the Gate Keeper Incarnation has the portal?**

A: No. You have to remove the Gate Keeper first.

**Q: Can I save a villager with the Bloody Mantra if the tile with the portal is haunted?**

A: No. You have bring back the tile first.

## ARTIFACTS

**Q: Can I use the Hua's Sword of Revenge Claw against Demons / Skeletons?**

A: Yes.

**Q: Can I use the Armor against the demons?**

Y: No.

**Q: How do I use the Shield of Time with Black Secret?**

Y: On your turn, when Wu-Feng draws a card, he must show it to the Taoists. Then (if the color matches), the active player decides whether or not to put it on the bottom of the deck. Finally, Wu-Feng decides how to use the card.

**Q: Can I use the "Fireworks" artifact from the Catacombs?**

A: Yes.

## SU-LING

**Q: Is Su-Ling activated when Wu-Feng casts a curse?**

A: No.

## MYSTIC BARRIER

**Q: In the Demon Phase, I get the last Qi needed to activate the "Save a villager" Bloody mantra. I save the last villager and gain the Mystic Barrier as a reward. When do we resolve the Mystic Barrier - is it now, after the current Demon Phase, after the Yin-Phase, or at the end of my turn?**

A: At the end of the Turn.

**Q: Can I use the Mystic Barrier against Demons / Skeletons?**

A: Skeletons, yes. Demons, no.



# GHOST STORIES™

## F.A.Q. Part 5 - Goodies

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### TERROR

**Q : How does Terror work?**

A : Villagers cannot leave the tile by regular movement, fleeing, or the Mystic Barrier.

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### WU-FENG INCARNATIONS

**Q : Steven is a white card. Where do I place him?**

A : On the active player's board (follow the same rules used when placing a black ghost).

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### SCENARIOS

**Q : Cursed Children Scenario – Who chooses which space a killed children-villager goes onto?**

A : Taoists

**Q : Green Roots scenario – Are Demons on Green Catacombs spaces immune to artifacts? What about Skeletons on the Green Taoist's board?**

A : Only Ghost cards are immune in this scenario, not the Skeletons or the Demons.

