

The Little Dragon Knights

Scale Dragon Wall and reclaim the dragon's loot!

A knightly stacking game for 2 to 4 players aged 5 years and up

The cunning dragon Nils just loves treasures. No matter how hard he tries, he simply cannot resist glittering gold and sparkling gems. And before you know it, he has already stolen the little dragon knights' precious treasure and flown back up to the top of Dragon Wall. Phew! He has made it! But not so fast! The little dragon knights will not let him get away that easily! They are heading for the dangerously high Dragon Wall. There, they start to stack all kinds of objects on top of one another to form a "knight's ladder", so that they can climb up to reclaim their treasure. But be careful, Nils will defend his spoils with all his might, throwing boulder at the little dragon knights from time to time to chase them away... Can you help them build their ladder? Who will be the first one?

Contents:

- 1 game board (Dragon Wall)
- 50 objects in five colours
 - (10x yellow, 10x red, 10x green, 10x blue and 10x brown)
- 4 little dragon knights
- 1 grey wooden disc (boulder)
- 1 colour die

Getting started:

Unfold the game board and place it in the middle of the table within everyone's reach. The game board represents Dragon Wall. Sit down so that ideally two players sit across from one another with the game board in reach.

Each player picks out a little dragon knight and puts it down in front of him on the table. Put the die and the grey wooden disc (boulder) down on the table next to Dragon Wall. Sort the objects according to colour and place them next to Dragon Wall within everyone's reach. These objects will serve as the stock pile, from which your knights' ladders are made.



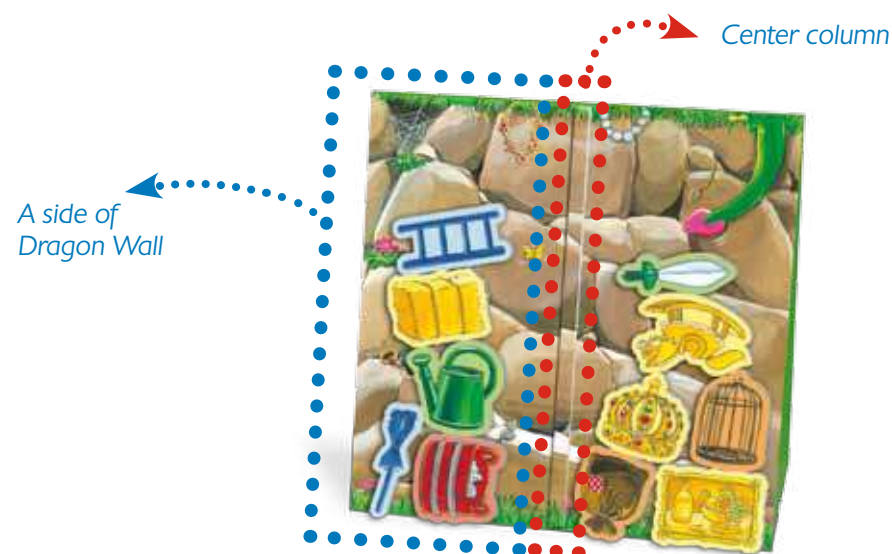
Aim of the game:

Skilfully stack up the objects against Dragon Wall so that your little dragon knights are able to peer over the upper edge of Dragon Wall with both eyes. That will scare away Nils the dragon! The first person to make it wins the game and brings home the stolen treasure.



How to play:

The youngest player begins. Then, take turns in a clockwise direction. When it is your turn, roll the colour die. Then pick out an object from the stock pile that matches the colour that you have just rolled and start to build your knight's ladder on your side of Dragon Wall. It does not matter how you place your objects. You can stand the rocking horse on its head or lay it on its side; this is up to you. Once an object has been leant against the side of Dragon Wall, it may not be repositioned.



Note:

Throughout the game you may only build your knight's ladder on your own side of Dragon Wall. You may **not** lean your objects on the centre column, and you may **not** exchange objects or shuffle the objects in your ladder. If you cannot find an object in the stock pile that matches the colour that you rolled, you can choose any coloured object you wish.

Caution, slippery:

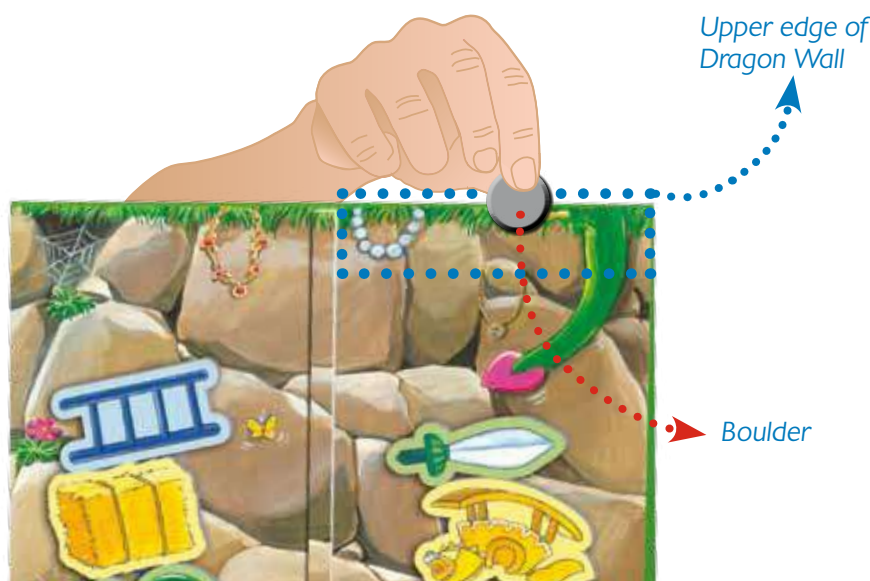
If at any point the objects in your knight's ladder begin to slip and slide, and fall down the side of Dragon Wall, you must put all the objects that landed on the table back into the stock pile. If the objects in your ladder move around a bit, but manage to remain intact by leaning against the centre column, you can consider yourself lucky and continue building your ladder!

Note: You may not lean any further objects up against the centre column!

Caution, falling rocks:

If you roll the colour grey, Nils will roll a boulder down Dragon Wall! The player sitting across from you picks up the boulder and places it on the upper edge of the game board wherever he wants and lets it roll down your side of Dragon Wall.

Note: He may not look at your side of the wall. He has to "blindly" let the boulder go and roll down your side of Dragon Wall.



If you are **lucky**, all your stacked objects will remain intact and nothing happens.

If you are **unlucky**, either some or even all of your stacked objects will fall down the wall. All of the objects that land on the table have to be put back into the stock pile. If any of the objects on your side of Dragon Wall remain intact or lean against the centre column, you get to continue adding objects to your ladder. But do not forget, you may not lean any further objects against the centre column!

Hint: If you roll the colour grey at the beginning of the game, but do not yet have an object on your side of Dragon Wall, you get to take any object of your choice from the stock pile.

End of game:

Whenever you think that your knight's ladder is high enough so that your dragon knight can peer over the upper edge of Dragon Wall, just place your little dragon knight on the uppermost object of your knight's ladder and count until **five**. But do not forget, you may not lean your little dragon knight against the centre column!

If your little dragon knight stays standing and can see the opposing player with **both** eyes, you have won the game. Your little dragon knight was able to scare off Nils and was the first to return the knight's treasure. If your little dragon knight is **not** able to look over the edge of Dragon Wall with both eyes, simply put him back down in front of you on the table. If some or even all of the objects of your knight's ladder fall down the side of the wall, you have to put all the objects that landed on the table back in the stock pile. The game continues as described above until a little dragon knight is able to peer over the upper edge of Dragon Wall with both eyes for at least five seconds.

Game for three:

In a three-player game, the player who sits by himself on his side of Dragon Wall controls the boulder for both of the other two players, when one of them rolls the colour grey. He also checks if the other players' little dragon knights can peer over the upper edge of their respective side of Dragon Wall.



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Achtung! Nicht geeignet für Kinder unter 3 Jahren: Erstickungsgefahr durch Kleinteile. | Warning: Choking hazard. Not suitable for children under age of 3 due to small parts.
Attention! Ne convient pas aux enfants de moins de 3 ans : risque d'asphyxie à cause de petits éléments. | Attenzione! Non adatto a bambini di età inferiore a 3 anni per il pericolo di soffocamento che può essere causato da piccole parti.