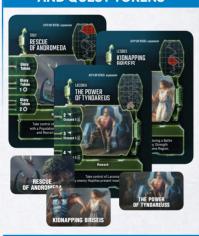


### **1 TROY BOARD**



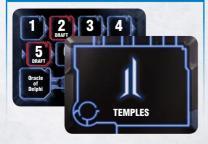
# 3 QUEST CARDS AND QUEST TOKENS



# **1 WALLS OF TROY**



### 2 TEMPLE CARDS FOR 6-PLAYER GAMES



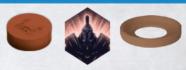
### **1 ARMY BOARD**



### **15 HOPLITES, 4 PRIESTS**



### 1 CONTROL TOKEN, 1 GLORY TOKEN, 1 COLORED RING



### 1 HERO (HECTOR)



### 1 HERO BOARD (HECTOR)



# **3 ATTRIBUTE TOKENS**



# 2 MONSTERS (SATYR, ARACHNE)



# 2 MONSTER TRAYS (SATYR, ARACHNE)



# 2 MONSTER REWARD ARTIFACT CARDS (SATYR, ARACHNE)





# 2 EVENT MONSTER CARDS (2 SATYR, 2 ARACHNE)



# CITY OF STEEL 6TH PLAYER EXPANSION

Note! The components of this expansion are designed for 6-player games and cannot be used if there are less players (although Hector could replace any Hero from the base game). As a large number of players causes more downtime, this expansion is best suited for experienced players.

City of Steel requires the use of the Atlantis and Poseidon expansions.

### **SETUP**

- To play with the City of Steel expansion, you must setup the Atlantis and Poseidon expansions first!
- Place the additional City of Steel board on the upper-right side of the main board, directly above Atlantis board.



 During Step 3 of the Game Preparation, shuffle the additional Monster and Quest Cards into the Event Deck

# TROY REGION SPECIAL RULES

- The player controlling the Troy Region can have up to 5 Combat Cards in their hand (instead of 4).
- When performing the Recruit Special Action, the player controlling the Troy Region may Recruit up to 1 Hoplite in each Region of the Troad they control (the Troad is the brown Land on the City of Steel board).
- Each Hoplite in the Troy Region is treated as Fortified (they receive +1 Army Strength when defending).
- Any rule referring to a City or Sparta also apply to Troy.

# **NEW SEA TRAILS**

The Sea Trails of the City of Steel board lead to the corresponding Regions of the main board and of the Atlantis board. These Sea Trails work both ways.

### **6 ARMY UPGRADE BOARDS**













### 12 ARMY UPGRADE TOKENS



# ARMY UPGRA

This expansion does not alter the rules in a significant way and can be used in any game, even with expansions marked with the (1) icon.

### **SETUP**

Before selecting their Hero, players must choose the color of their Army: it will affect their available Army Upgrades during the game. For example, one Army might be better at claiming Neutral Regions, while another might help you slay Monsters.

Starting with the first player, the players choose their color by selecting 1 of the 6 Army Upgrades boards in counterclockwise order. Each player also receives two Army Upgrade to-

When all players have chosen their Army color (and Upgrade boards), they choose their Hero according to the standard rules.

# **UPGRADING AN ARMY**

An Army may be upgraded twice during a single game.

- Armies may be upgraded at two different moments. Both upgrades may be done using the same way (for instance, they could be done during two different Blessing Drafts).
- 1) During Blessing Draft: The player may choose to upgrade their Army instead of picking a Blessing card. They place an Upgrade token on the chosen Upgrade level.
- 2) After any player performs the Build Monument Special Action: After the performing player gains their Priests, all players count the Cities they control (Sparta and Troy counts as 2 Cities each). The player controlling the most Cities may Upgrade their Army and place an Upgrade token on the chosen Upgrade level.

In case of a tie, all players with the most Cities may Upgrade their Army.

If the player with the most Cities has already taken their two available Upgrades (and placed their two Upgrade tokens), then the next player with the most Cities may Upgrade their Army.

After this step, the "Build Monument" sequence proceeds normally.

When upgrading their Army, players must always choose the upper level of the Upgrade first. For their second Upgrade, they can choose any 1 of the lower options on the Upgrade

A player can never have more than 2 Army Upgrades. There is no possibility to gain the third (and final) Upgrade during a single game.

 When choosing an Upgrade, players place one of their Army Upgrade tokens on the chosen option on the Army Upgrade board.

#### **CREDITS:**

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