





A game by **Bruno Cathala** and **Ludovic Maublanc** Illustrated by **Rémy Tornior**

Contents

- 53 question cards
- 3 rule cards
- 1 memory aid (rulebook, p. 6)
- 1 die

Principals and Goal

Each round, one player asks a simple question about a zany picture to all the other players. To win a card, you must be the first to give an appropriate answer, but be careful! Sometimes you need to give a correct answer... and sometimes a wrong one! The die decides this for each question, making the game more difficult and a lot funnier than you might imagine...

The first player to collect 5 cards wins!



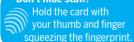
The Game

of cards, and place it where everyone can reach it. Place the memory aid on the table where all can see it

Choose a first "reader".

This person takes the top card of the deck and holds it so that they can read the questions while everyone else can see the illustration.

Don't hide stuff!



The reader reads one question of their choice out loud, then rolls the die.

CORRECT ANSWER

Sit in a circle, shuffle the deck If the die shows one of these three faces:







A correct answer must be given to the question.



Example

WHAT ANIMAL IS RIDING A BIKE?

AN ELEPHANT

A Correct Answer?

The correct answer is indicated. in a COLORED BOX. Sometimes more than one answer is possible. Players do not need to match the answer exactly as it is written. (For example, "bicycle" is a valid answer for "bike".)

WRONG ANSWER

If, on the other hand, the die shows one of these three faces:







You must give a wrong answer to the question!





Example

WHAT ANIMAL IS RIDING A BIKE?



Careful!

You must still respect the desired answer's category. If you are asked for an occupation, for example, you cannot respond by naming a vegetable! The required category is **highlighted**.

"WHAT? WHAT!" QUESTIONS

Some questions don't have a logical answer. For instance:



WHAT COLOR IS THE ELEPHANT ON THIS CARD?

Because this question has no logical answer, the only appropriate answer is to say, nice and loud, **What? What!** Say this regardless of the result of the die roll.

Warning!

You can give only one answer to each question.
If you realize that you have made a mistake, you are out of luck!
You cannot give another answer.

The first player to give an appropriate answer takes the card and places it in front of themself.

NEW READER

tions as usual.

The player who won the card becomes the new reader. They take a new card from the top of the deck, and follow the instruc-

End of the Game

The game ends as soon as a player claims a 5th card.

This player wins!



If some players cannot read the questions properly,

a single person (usually an adult) can be the designated reader for the entire game. This person will

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A tree cut A tree planted



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