





KOTAKOTE

 **Ages:** 6-99 years

 **Number of players:** 2-6

 **Includes:** 30 challenge cards (Easy level with 1 drawing, Difficult level with 2 drawings), 6 sets of 4 Kotakote cards.

 **Aim of the game:** To win 5 challenge cards.

 **Setting up:** The players decide together which level they would like to play:
Level 1 – the challenge cards are laid down with the 2 drawings facing up
Level 2 – the challenge cards are laid down with the drawing facing up

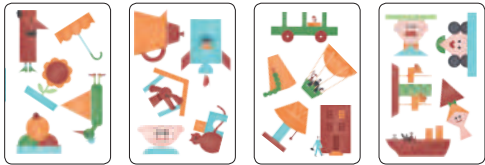
The challenge cards are shuffled and placed in a pile (see the difficulty level chosen). Each player takes a set of 4 Kotakote cards that they hold.

4 Kotakote cards

Front



Back



Playing the game: The players pick up their Kotakote cards. Only the cards required to carry out the challenge can be placed on the table; the others must be held by the player.

The 1st challenge card is turned over then placed in the middle of the table, so that all the players can see it. This card displays 1 or 2 drawings depending on the level of the game chosen.

At the same time and using their Kotakote cards, all the players try to reproduce the drawing on the challenge card.

To do so, they must place a geometric shape (of the same colour) and half of the corresponding drawing side by side.



Level 1



If the challenge card has 2 drawings, both need to be reproduced.



Level 2



As soon as a player believes they have completed the challenge, they say "KOTAKOTE". The players check together:

- If the drawing(s) is/are correct, the player wins the challenge card and keeps it until the end of the game.
- If there is a mistake, the challenge is lost. The player gives back a challenge card that they have previously won (if they have one). This card and the challenge card from this round are put back into the pile.

Each player picks up their Kotakote cards (as well as any challenge cards won) and shuffles them. A new round begins, and a new challenge card is turned over.

End of the game: The first player to win 5 challenge cards wins the game.

A game by Sébastien Decad.