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The Scrolls

The bishop presents the painters with some extraordinary scrolls. With the help of these chronicles of the elder masters, the players now can restore the fresco according to his fancies and earn extra victory points.

This module affects the rules of:

■ Cathedral: Restore the fresco

Changes in set-up

Sort the scrolls before the start of the game by the two colors of their backsides and shuffle each pile separately. Give one face down tile of each kind to each player. The players store their tiles face up behind their large screen. Put any left over tiles back into the game box without looking at them.

Additional components

- 10 scroll tiles

A row of 5 horizontal or 5 vertical segments of the fresco is marked on each tile.



Changes in game play



■ Cathedral: Restore the fresco

Playing one scroll

When a player restores a segment of a section marked on **one** of their scrolls, they may play this scroll if they had moved the bishop to this section before (or if the bishop is present already).

The player immediately gains 2 victory points for each restored segment of this section, disregarding who had restored the other segments. Thus, each scroll may be good for a maximum of 10 victory points.

Playing both scrolls

When a player restores the segment that is part of **both** sections marked on their scrolls (the intersection point), they may play both their scrolls at the same time.

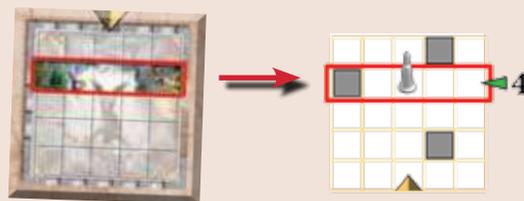
The player immediately gains 3 victory points for each restored segment of these two sections, the intersection segment is counted twice. Thus, you may gain a maximum of 30 victory points!

The player advances their master painter accordingly on the victory point track. Once played, remove the scroll from gameplay. Scrolls not played during the game are worthless at the end of the game.

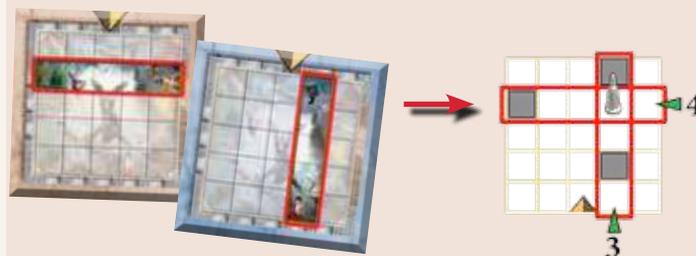
Important: You may not play a scroll anymore after another player has restored the last segment of that section.



Each player should orient the tiles according to the direction of their own view on the game board.



If the player plays their horizontal scroll, they gain 8 VP, because 4 segments are restored.



The player restores the intersection segment and plays both their scrolls.

They gain 12 VP horizontally (4 restored segments) + 9 VP vertically (3 restored segments) = 21 VP.

2-player game

Do not give scrolls to Leonardo.