

# QUADROPOLIS™

Mini-Expansion

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## Playgrounds



This mini-expansion for Quadropolis introduces  
5 new Park tiles: the **Playgrounds**.

The Playgrounds are numbered #1 to #5 (one per round).  
In Classic Mode, set aside the #5 Playground Tile.  
In Expert Mode, use all 5 Playground Tiles.

If you want to play with this mini-expansion, gather all Park Tiles at game start.  
Check the unique ID number on the back of each tile, and **replace** the following  
tiles with their Playground equivalent:

1623 → 1623A

2623 → 2623A

3622 → 3622A

4624 → 4624A

5619 → 5619A (Expert Mode)

Replaced Park Tiles are placed back in the box.

You can then prepare the setup for the first round as usual.

Playgrounds are considered as Parks in all regards. However, their effect  
is different :

- they come with 1 Inhabitant ;
- they do NOT absorb pollution at the end of the game.

**DAYS OF  
WONDER**