

HOW TO PLAY?

Take a Challenge card and place it next to the board, face up.
Place the necessary elements (pigs, houses, lake and wolf) as shown on the image on the Challenge card. Only take the Path tiles shown on the card to carry out the challenge. The remaining tiles will not be used. Try to connect all the Path tiles to lead the pigs from the top of the board to the houses at the bottom of the board.

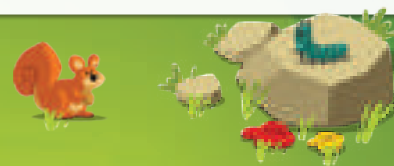
Be careful, the path must be one continuous route and the only things at either end of it should be the houses or the pigs (no dead ends). Loops in the path are allowed.



HOW TO WIN?

To win, you must place the Path tiles on all the empty spaces on the board. The path must only lead from the pigs to the houses.

Each Challenge card only has one solution.
Good luck!



Pig Puzzle™



RULES



blue orange
Hot Games Cool Planet

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GAME CONTENTS

- 60 Challenge cards (solutions on back)
- 4 Game board pieces (to be constructed)
- 20 Tiles: 3 pigs, 3 houses, 12 paths, 1 wolf, 1 lake.



INTRODUCTION

The storm is lifting! Help the pigs to get home but watch out for the wolf and the lake which will make your job harder!

OBJECT OF THE GAME

Position the Path tiles correctly in order to bring each pig back to the right house. There is only one solution to each challenge.

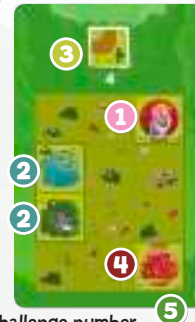


CHALLENGE CARDS

The game is made up of four increasing difficulties of levels: **beginner** (green), **easy** (yellow), **average** (orange), **difficult** (red). It is recommended to play the challenges in order (from number 1 to 60), starting with the easiest.

Front of the Card: Challenge

- 1 The pigs at the top of the map must be brought back home.
- 2 The squares show the location of the wolf and the lake.
- 3 The numbers shown beside the tiles indicate how many of each tile will be required to complete the challenge.
- 4 The houses show where you must return the pigs at the bottom of the map.
- 5 The color around the challenge number indicates the difficulty level of the challenge.



Back of the card: Solution

The path you must take to bring the pigs home is found on the back of each card.



Green and Yellow challenges

10 green challenges: 3x4 grid with 4 or 5 Path tiles.

10 yellow challenges: 3x4 grid with 6 Path tiles.

Two boards are required to play green or yellow challenges. Assemble these two boards together to make one board, as shown.



Orange and Red challenges

20 orange challenges: 3x5 grid with 7 or 8 Path tiles.

20 red challenges: 3x5 grid with 9 Path tiles.

Three boards are required to play red or orange challenges. Assemble these three boards together to make one board, as shown.

