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# Aquarium Logic

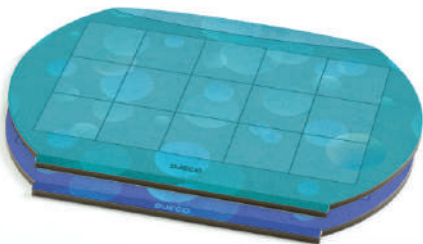


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# Aquarium Logic

Contenu • Contents • Inhalt • Contenido • Contenuto  
Inhoud • Innehåll • Indhold • Conteúdo • Игровой комплект



x 2



x 30



x 13



**Contents:** 2 aquarium boards, 13 tokens (5 seahorses, 3 starfish, 2 corals, 2 fish, and 1 treasure chest), 30 challenge cards (3 difficulty levels).

**Aim of the game:** Help the fish find their way to the treasure chest.

### Game set-up:

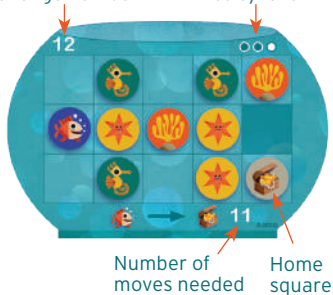
Choose a challenge card and the corresponding aquarium: the purple aquarium for level 1 challenges, numbered from 1 to 10, and the blue aquarium for level 2 and 3 challenges, numbered from 11 to 30.

Place the tokens needed for the challenge on the aquarium, as shown on the card.

The number at the bottom of the card indicates the number of moves required to reach the treasure chest.

Challenge number

Difficulty level



Number of moves needed

Home square

### Solving the challenge:

Move the tokens on the board so the fish can reach the treasure chest while respecting the number of moves indicated and the movements allowed for each token.

- The tokens can only be moved to a free square (except for the treasure square, where the fish can be placed on top of each other).
- Players may not lift the tokens off the board and tokens may not jump over one another.
- Moving a token to another square counts as 1 move.
- The treasure chest is for fish only. Other species cannot land there.
- The fish cannot move to the dark squares.

### Moving the tokens:



The fish can move **right, left, up and down**



The starfish can only move **up and down**



The seahorse can only move **right and left**



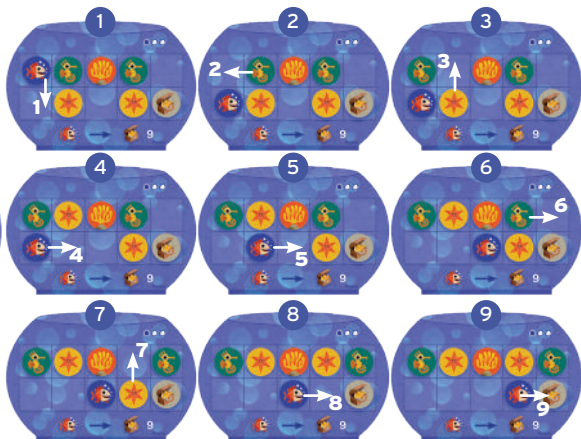
The coral is fixed to the spot and **cannot be moved**



The treasure chest is the home square and **cannot be moved**

When the fish reach(es) the treasure, you have won the challenge!

Example of a challenge to be completed in 9 moves:



Solutions are at the end of the booklet.

Challenges by  
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