



# OSCAR & MAX



ans years  
años Jahre

4-99

Jeu de mémoire  
A memory game  
Merkspiel  
Juego de memoria

## Rules of the game



**Ages:** 4 to 99

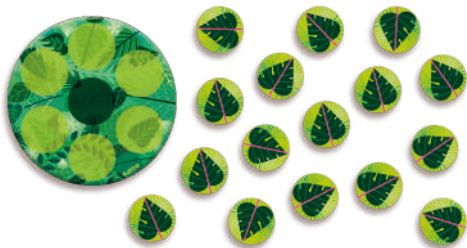
**Number of players:** 2 to 4 players

**Contents:** 1 jungle board, 10 zebra pieces, 10 hippopotamus pieces, 10 parrot pieces, 6 Oscar the lion pieces, 1 Max the monkey piece.

**Aim of the game:** To gather the most animals.

**Setting up:**

Spread all the animal pieces face down in the middle of the players. Place the jungle board to one side.



**Playing the game:**

The youngest player starts, then play continues in a clockwise direction.

When it is their turn, each player chooses a piece, points their finger at it, and says the name of the animal that they think is on the other side: a parrot, a hippopotamus, or a zebra. Then they turn the piece over.

- **If they got the animal right:** hooray! They get to keep it. The player wins the piece and places it in front of them, then the game moves to the next player.
- **If they didn't get the animal right:** what a shame! But all is not lost... The player places the piece face down in the middle of the jungle board. Every piece that is moved to the jungle board is placed

on top of the one before. Then it's the next player's turn.

- **If the piece the player picks is "Oscar the lion":** it's time to find out if the king of the beasts has the memory of an elephant! The player puts Oscar on one of the empty spaces around the edge of the jungle board. Then they can have a go at winning any pieces that have been placed in the middle. To do so, they take the top piece, say what animal they think is on the other side, and turn it over: if they're right, they win the piece, and can try again with the next one in the pile. As soon as they get a piece wrong, they put it back on the pile, and the game passes to the next player.



- **If they find "Max the monkey":** all kinds of trouble breaks loose! Max causes complete chaos, and all the animals scatter... All the pieces on the jungle board are put back face down on the table and shuffled around. Then it's the next player's turn.

**End of the game:**

The game ends when there are no more pieces on the table, or when all 6 "Oscar the lion" pieces are on the jungle board.

The players count their pieces, and the player with the most wins.

**A game by Karin Hetling.**