END OF THE GAME

The first player to get rid of all their vampires, either by putting them to rest in the graves or by giving them to other players (or a combination of both), wins the game.

NOTE: When playing with younger children we recommend limiting the

RULES FOR 2 PLAYERS

During the setup remove 2 grave lid colors and 2 vampire colors from the game. Instead of 6, take only 4 grave lids with a rat. Each player gets 3 garlic bundles of one color and 20 vampires. Thoroughly mix the 40 lids facing down, randomly pick 4 and set them aside: this is the reserve stack. Mix the rat lids back into the remaining lids. The lids are then placed as desired on the graves of the game board (you choose which graves stay open).

The basic rules apply with the following exceptions:

- If you find a garlic bundle of your opponent, you get 2 of their vampires.
- If you find one of your own garlic bundles or collect your third stake, you get 4 vampires from your opponent.



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AIM OF THE GAME

In order to win, you must get rid of all of your vampires faster than the other players.

> 2 Put the grave lids with the rat aside.

3 Thoroughly mix the remaining 60 grave lids with the colored side facing down.

4 Take 6 grave lids with a colored side and place them in a stack face down near the game board to form a reserve.

5 Take the 6 "rat" lids and mix them with the 54 remaining grave lids with a colored side.

6 Then put one grave lid face down on each grave.

Thoroughly mix the vampires face down and distribute them evenly between the players. Each player arranges the vampires they have just received so that they are all facing down and in a row. Then each player turns over the 2 outermost vampires at each end of their row.

SETUP (3-6 players)

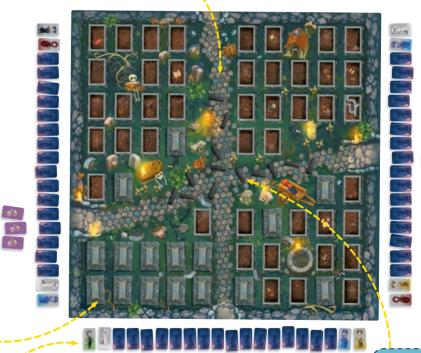
1 Place the game board on the table.

the same color.

GAME DESIGNER: NORBERT PROENA

COMPONENTS

- ◆ 1 game board with 60 empty graves
- ♠ 13 stakes
- **◆** Game rules
- **▲** 144 tiles:
- 60 blank grave lids (10 of each color:
- 60 vampires (10 of each color: white,
- 18 garlic bundles (3 of each color:
- 6 grave lids with a rat



8 Each player takes REMEMBER! The color of you 3 garlic bundles of

or grave lids.

9 The 13 stakes are placed on the path on the game board.



PLAYING THE GAME

The player that woke up the latest today starts the game. From then on the turn proceeds clockwise.

In your turn, pick a grave on the game board and open the lid covering it. Make sure that all players can see the bottom side of the lid.

FIND DECENT GRAVES FOR YOUR VAMPIRES

If the opened grave is **empty** and there is **no rat** on the lid, compare the color of the lid with the color of two outermost vampires in your row. If the color of one of the vampires matches the color of the lid, then you can put this vampire to rest in that grave. Put the lid back on top of the grave with the colored side facing down.

Keep turning over the grave lids until you find a grave in which you can no longer put a vampire.



NOTE: If both outermost vampires have the same color as the turned over lid, simply choose one vampire and put the vampire to rest in the grave. The other one has to wait for their next chance...



REMEMBER! As soon as you put a vampire to rest, turn over the next vampire in the row in front of you so that there are always two vampires facing up at each end of the row in front of you.

If a player has 4 vampires left or less they must be all facing up.

NOTE: The players cannot change the order of the vampires in their row.

NO FITTING GRAVE?

If you cannot put one of your vampires in the open grave, you can put a **garlic bundle of your color** or leave the grave empty. Put the grave lid back on the grave. Your turn is over.



NOTE: You may open the grave that has just been opened by another player only if you can place a matching vampire (same color as the grave lid) or a garlic bundle in it.

fyou choose to open the grave that has ust been opened but cannot place matching vampire or a garlic bundle in it, ake **a stake** from the path.

OOPS, ALREADY OCCUPIED!

If you open a grave that has already been **taken by** another vampire, leave him/her in there and take a **stake** from the path. Your turn is over.

As soon as you collect **3 stakes**, each of the other players immediately gives you **one of their outermost vampires** as a "gift", which you can't refuse.

Place the vampires you've received at the ends of your row, then put the 3 stakes back on the path on the game board.

GARLIC! EUGH!

If you open a grave with a garlic bundle you are "rewarded" with **one of the outermost vampires** from the owner of the garlic bundle (place the vampire at one of the ends of your row).

If you open a grave where you have placed one of your own garlic bundles, each player gives you one of their outermost vampires.

In both cases the owner of the garlic takes the garlic out of the grave and can use it anytime later.

IMPORTANT! Even though the grave is now empty, you cannot place a vampire or a garlic bundle at this moment.

Replace the lid on the grave.
Your turn is over.



If you turn over a lid with a rat, place the lid face up on its grave.

This triggers a rat plague.

Whenever there is a rat plague, you can (it is optional) turn over in any order any number of lids of the graves neighboring the one from which the rat plague originated.





The player who triggered the rat plague turns the lids over one at a time and follows the regular rules (places the vampires and garlic bundles in empty graves, leaves the graves empty or receives stakes).

REMEMBER! All grave lids remain open for the duration of the rat plague. You can only place a garlic bundle or a matching vampire **in the just opened grave.** If at a later point in the rat plague a matching vampire (same color as the grave lid) "moves" to an outermost position of your row, you cannot place him/her in a grave opened before.

ANOTHER RAT?

If during a rat plague a new lid with a rat is opened, the current rat plague immediately ends and the lid with this second rat is placed back on its grave.

The rat plague ends if one of the following conditions is fulfilled:

- All the neighboring graves have been opened.
- The player who triggered the rat plague doesn't want to open any more graves (the player doesn't have to open any lids at all, if they don't want to).
- There is a rat on one of the lids opened by the player.

At the end of the rat plague remove the lid with the rat from the game. Then take the top lid from the reserve stack and place it on the now uncovered grave. Finally, replace all turned over lids back on the corresponding graves face down.

After the rat plague is over, the left-hand neighbor of the player that started the plague gets their turn.



